

## **DOLTON PARISH COUNCIL AGENDA**

A meeting of DOLTON PARISH COUNCIL has been convened to take place  
**MONDAY 14<sup>th</sup> September 2009** in the Village Hall , Dolton **@ 7.00pm**

1. **Apologies** to receive apologies for the absence from the meeting

**Welcome to David Brown from the High Bickington Community Development Trust**  
( subject : Local development trusts )

2. **Minutes** to confirm and sign the minutes of the meeting held on July 27th 2009  
Matters arising therefrom
3. **Correspondence** - to receive a summary of correspondence received
4. **Declarations of Interest** - to receive declarations of:
  - a) personal interests as defined by the Council's Code of Conduct for Councillors;
  - b) prejudicial interests as defined by the Council's Code of Conduct for Councillors

### **PUBLIC SESSION**

*At the discretion of the Chairman, any member of the public may speak between agenda items 4 and 5 on a subject to a maximum of three minutes per topic.*

5. **Financial matters**
  - a) To receive accounts to pay
  - b) To receive invoices
  - c) To receive any other financial matters arising
6. **Planning matters**
  - a) To receive any applications for consideration:  
1/0680/2009/OUTM Fishleigh Park , Aller Rd , Dolton
  - b) To note any permissions granted
  - c) To note any refusals advised
  - d) To receive any other planning issues arising
7. **Recreation Grounds** - to make a recommendation on the Play Inspection schedule  
( July report )
8. **Parish Action Plan** - to receive an update on the Action Plan process
9. **Pride in our own village** - to discuss issues and /or initiatives
10. **Shared garden schemes**  
**Martin Moore South West Regeneration Allotment Initiative** / postponed - October
11. **Maintenance and Traffic Issues** – to receive any local issues and updates
12. **Meetings attended** - to receive verbal reports on any meetings attended
13. **Staffing issues** – to receive an update on current staff contracts and recruitment issues
14. **Any other business**